# 6 WEDGE BLOCKS WITH 24 WHEELS & 24 NAIL-AXLES P4050



# INSTRUCTIONS

## DESIGN BLOCK (P4051 only)

Draw car design on all sides of Block. Cut out design with a coping saw (follow manufacturer's safety recommendations). Maintain an even cut by following lines drawn on both sides of Block.

Try PineCar Racer Shaping Tools (P3930).

#### SAND CAR BODY (Fig. 1)

Sand car with coarse grade sandpaper to remove rough areas. Next, sand car with medium grade sandpaper, then finish with fine grade to remove sanding marks. Car surface should be equally smooth. Wipe with a clean rag to remove dust. *Try PineCar Sandpaper Assortment (P380)*.

#### SEAL AND PAINT (Fig. 2)

Apply a sanding sealer or primer per manufacturer's instructions. Next, apply at least two coats of paint. Allow each coat to dry completely and sand lightly with fine grade sandpaper. Apply a final coat of paint, but do not sand. Let dry. *Try PineCar Sanding Sealer & Wax (P3960).* 

#### PREPARE AXLES AND WHEELS (Fig. 3)

To minimize axle friction and increase car speed, polish Axles and tune Wheels before attaching to car.

**NOTE:** Axles can be glued into Axle Slots if they are too loose. *Axles:* Remove burrs, then polish.

*Wheels:* Remove parting seams.

Try PineCar Micro-Polishing System™ (P4038) and Wheel Turning Mandrel (P357).

#### ATTACH WEIGHTS (Fig. 4)

Weigh car before attaching weights. Add maximum amount of weight per official race rules.

PineCar has a complete line of weights.

### ATTACH WHEELS (Fig. 5)

Tap Axles and Wheels into grooves. Axles must sit flush with bottom of car and Wheels should turn freely.

#### ADD GRAPHITE (Fig. 6)

Lubricate Axles and Wheels with dry graphite, per official race rules. *Try PineCar Hob-E-Lube® Dry Graphite (P358) or XLR8® Ultra Graphite (P4037).* 

BSA® wheels and axles fit this car.















